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By far the best book in the list is "Computer Networking" by Kurose and Ross. This book covers all of the essential material that is in the other books but manages to do so in a relevant and entertaining way. This book is very up to date as seen by the release of the 5th Ed when the 4th Ed is barely two years old.

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Keith Ross is a professor of computer science at Polytechnic University. He has worked in peer-to-peer networking, Internet measurement, video streaming, Web caching, multi-service loss networks, content distribution networks, voice over IP, optimization, queuing theory, optimal control of queues, and Markov decision processes.

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This book ' s Fourth and Fifth edition e-version is available in internet. Summary This book offers a modern introduction to the dynamic field of computer networking, with the principles and practical approaches to understand today ' s networks. In our opinion it can be used as a reference for those who have to deal with some network issues.

[Computer Networking: A Top Down Approach James F.Kurose ...](#)

Keith Ross is a professor of computer science at Polytechnic University. He has worked in peer-to-peer networking, Internet measurement, video streaming, Web caching, multi-service loss networks, content distribution networks, voice over IP, optimization, queuing theory, optimal control of queues, and Markov decision processes.

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For courses in Networking/Communications . Motivates readers with a top-down, layered approach to computer networking. Unique among computer networking texts, the Seventh Edition of the popular Computer Networking: A Top Down Approach builds on the author ' s long tradition of teaching this complex subject through a layered approach in a " top-down manner. "

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Professor Ross ' s research interests have been in modeling and measurement of computer networks, peer-to-peer systems, content distribution networks, social networks, and privacy. He is currently working in deep reinforcement learning.

[Kurose & Ross, Computer Networking, 8th Edition | Pearson](#)

If so, it pre-allocates channel resources (e.g., time slots) on its radio access network and other resources for that device. This pre-allocation of resources frees the mobile device from having to go through the time-consuming base-station association protocol discussed earlier, allowing handover to be executed as fast as possible.

[Interactive Problems, Computer Networking: A Top Down Approach](#)

Text Book: Computer Networking: A Top-Down Approach, by James F. Kurose and Keith W. Ross, Addison Wesley, latest edition. Additional reading materials on advanced topics in computer networks will be assigned through the semester. Course Description: This course is designed for graduate students in ...

[Computer Networks - Graduate Center, CUNY](#)

Beacon frame: contains list of mobiles with AP-to-mobile frames waiting to be sent " node will stay awake if AP-to-mobile frames to be sent; otherwise sleep again until next beacon frame 802.11: advanced capabilities Computer Networking: A Top Down Approach 6 th edition, Jim Kurose, Keith Ross Addison-Wesley 2012

[Computer Networking A Top Down Approach 6 th edition Jim ...](#)

include network protocols and architecture, network measurement, sensor networks, multimedia communication, and modeling and performance evaluation. He holds a PhD in Computer Science from Columbia University. Keith Ross Keith Ross is the Leonard J. Shustek Chair Professor and Head of the Computer Science Department at Polytechnic Institute of NYU.

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Jim and Keith have each been teaching computer networking for more than 30 years each (OK, we're getting old but we've always loved to teach and still do!), during which time we have taught many thousands of students. We have also been active researchers in computer networking during this time. ... Jim Kurose: Keith Ross ...

[Computer Networking: a Top Down Approach](#)

Browser Caching. Consider an HTTP server and client as shown in the figure below. Suppose that the RTT delay between the client and server is 30 msec; the time a server needs to transmit an object into its outgoing link is 0.5 msec; and any other HTTP message not containing an object has a negligible (zero) transmission time.

[Interactive Problems, Computer Networking: A Top Down Approach](#)

Keith Ross networking conferences, including Infocom and Sigcomm. He has supervised more than ten Ph. D. theses. His research and teaching interests include multimedia networking, asynchronous Computer Networking: A Top-Down Approach Featuring the Internet, James F. Kurose and Keith W. Ross. Ross.

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1. Douglas E. Comer, Computer Networks and Internets Fifth Edition, Pearson/Prentice Hall, 2008 2. L. Peterson and B. Davie, Computer Networks a System Approach Edition 3 Morgan Kaufmann Publishers, 2005 3. James Kurose, Keith Ross, Computer Networking a Top-Down Approach 4th Edition Pearson/Addison Wesley, 2006 4.

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